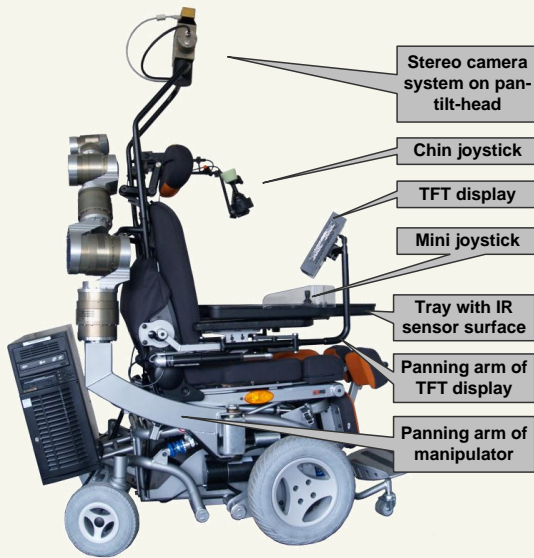
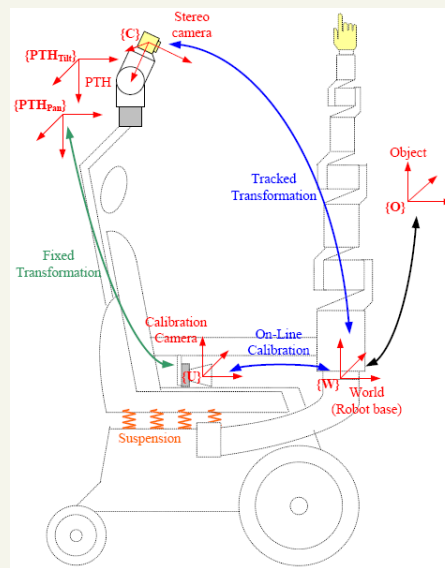


# Camera Calibration for Reliable Object Manipulation in Care-Providing Robot FRIEND



Care-Providing Robot FRIEND

- Stereo camera system on pan-tilt-head
- Chin joystick
- TFT display
- Mini joystick
- Tray with IR sensor surface
- Panning arm of TFT display
- Panning arm of manipulator



Structure and coordinate transformations in Care-Providing Robot FRIEND

## Aim

- Development of a robust camera calibration concept for the Care-Providing Robot FRIEND for reliable object grasping and manipulation

## Research

- Marker-based camera calibration with ARToolKit
- Image processing methods for precise marker detection
- Precise marker detection for exact calculation of transformation matrices, in order to estimate the position of objects of interest for robot grasping and manipulation in the environment
- High rate necessary to cope the influence of the suspension

## The System

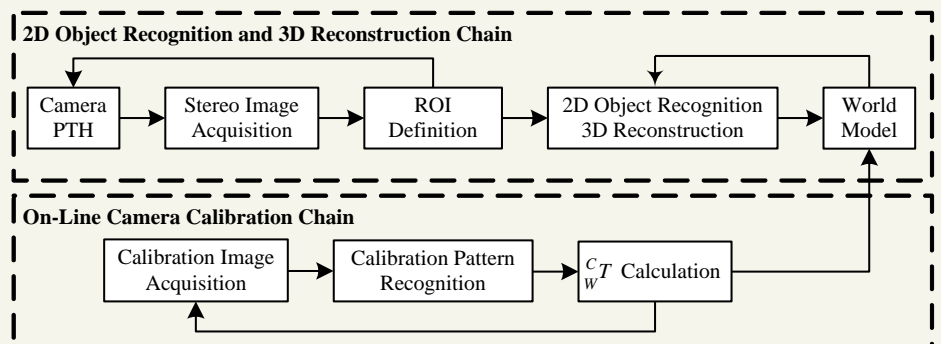
- Wheelchair system fitted with suspension
- Precalibrated stereo camera system mounted on a 2 DoF (degree of freedom) pan-tilt head unit (PTH)
- 7 DoF manipulator/robot arm with computer-based control
- Intelligent tray

## Stereo Camera Calibration

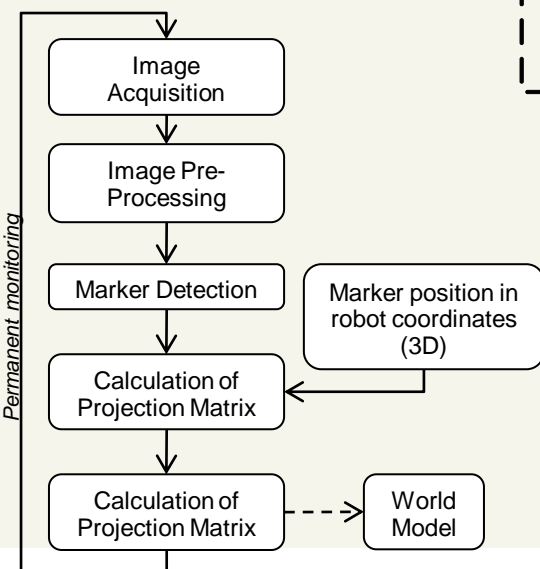
- Camera calibration fixed requirement for 3D vision systems for precise objects of interest recognition for robot grasping and manipulation
- Calculation of camera's pose w.r.t. a reference coordinate system
- Marker-based calibration with ARToolKit
- Image pre-processing for good and precise marker recognition

## Calibration with Respect to external Influences

- Problem: suspension of the wheelchair influences the projection between robot and stereo camera which have to be
- Solution: Additional camera mounted to observe changing in suspension
- On-line calibration to cope the influence of the suspension



Block diagram of the FRIEND vision system with on-line camera calibration support.



## Gaze-Control

- Camera gaze orientation used for global scene understanding
- Pan-tilt head (PTH) unit used in changing the camera viewing angle since projection matrices changes
- Define fixed angles for pan and tilt for initial calibration
- Recalculating projection matrices from the current angles of the PTH
- Recalibration of global stereo camera

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